

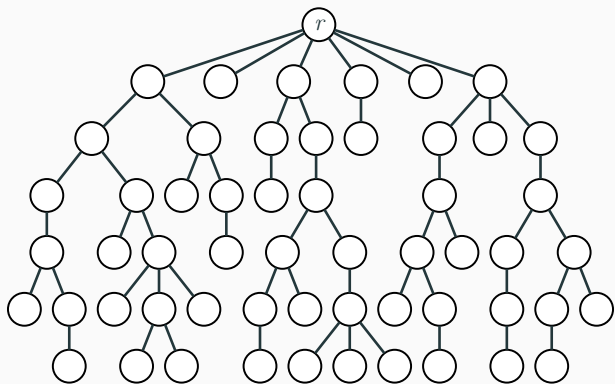
FIREFIGHTING ON TREES BEYOND INTEGRALITY GAPS

David Adjiashvili, Andrea Baggio, Rico Zenklusen

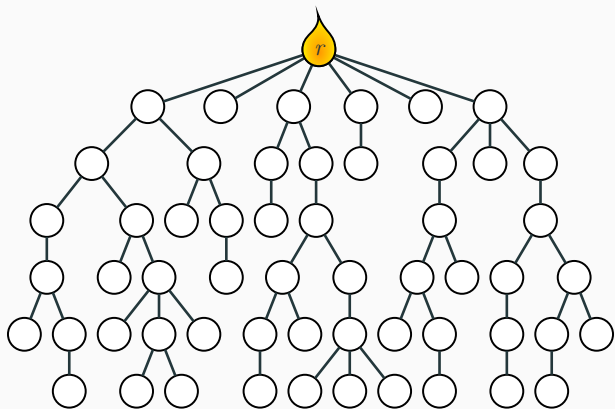
ETH Zurich

INTRODUCTION

FIRE SPREADING MODEL

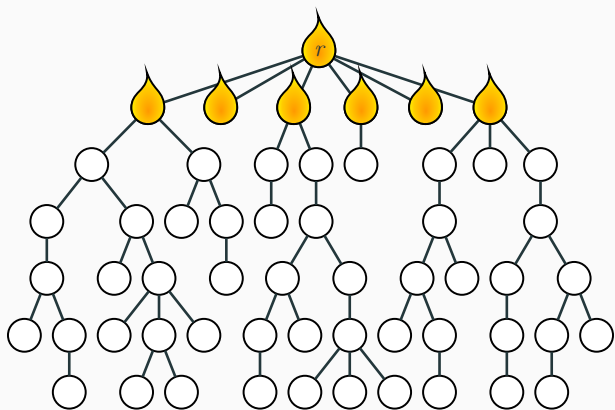


FIRE SPREADING MODEL



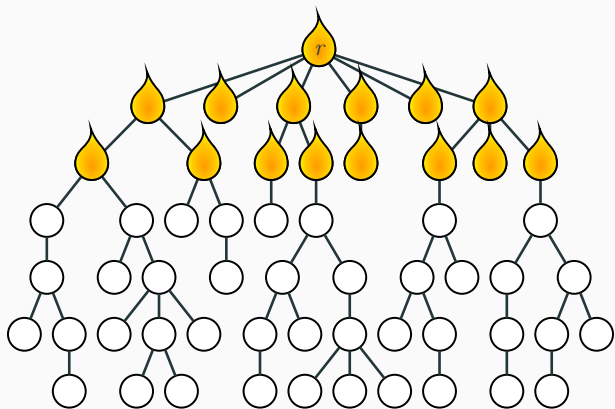
$t = 0$

FIRE SPREADING MODEL



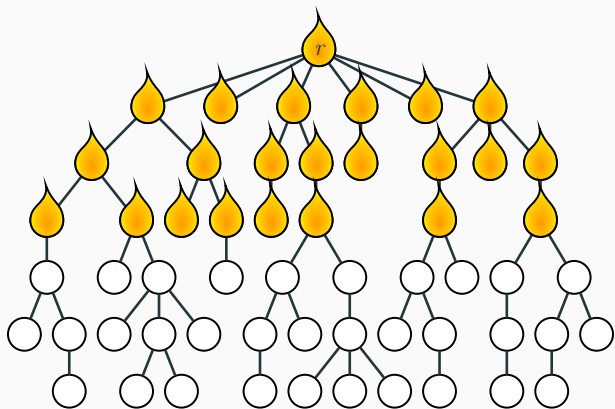
$t = 1$

FIRE SPREADING MODEL



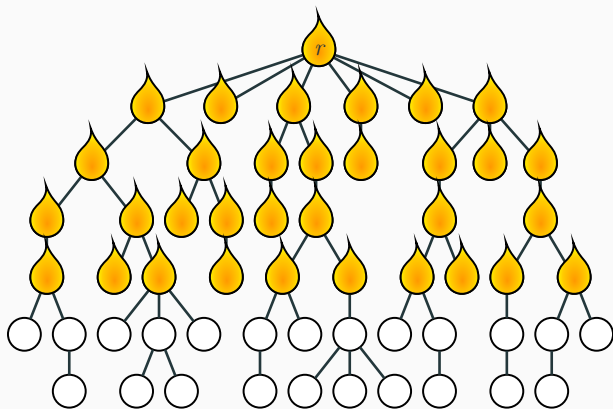
$t = 2$

FIRE SPREADING MODEL



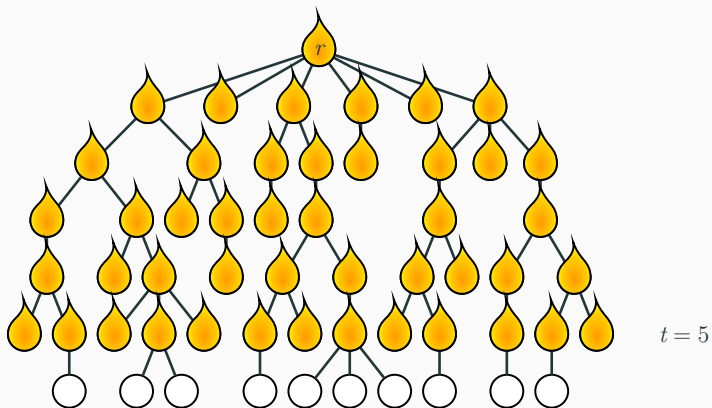
$t = 3$

FIRE SPREADING MODEL

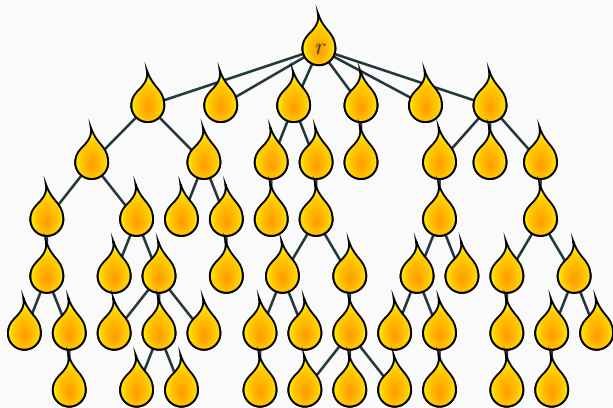


$t = 4$

FIRE SPREADING MODEL

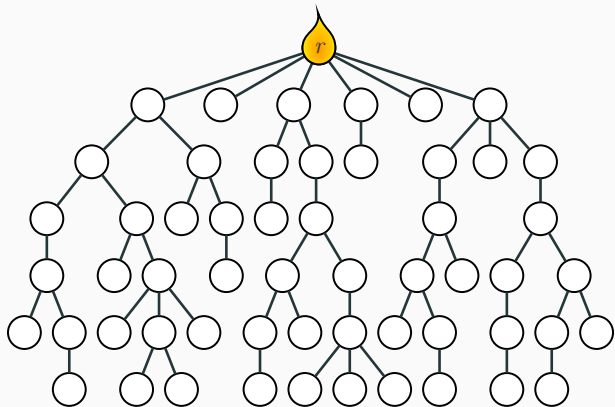


FIRE SPREADING MODEL



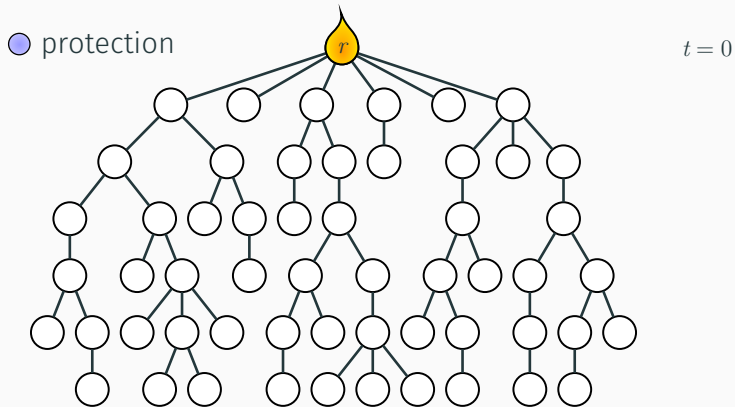
$t = 6$

FIREFIGHTER PROBLEM - FFP




$t = 0$

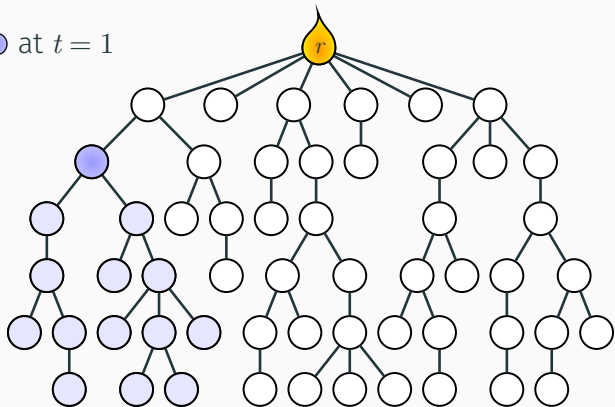
FIREFIGHTER PROBLEM - FFP




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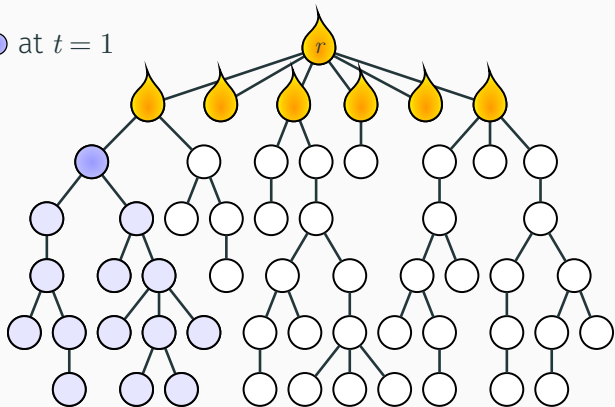
1  at $t = 1$

$t = 0$



FIREFIGHTER PROBLEM - FFP

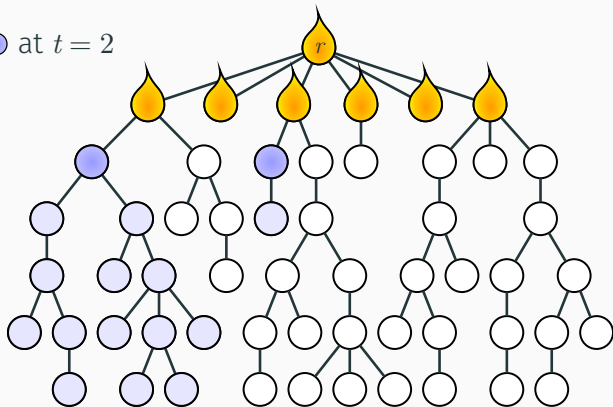
1  at $t = 1$



$t = 1$

FIREFIGHTER PROBLEM - FFP

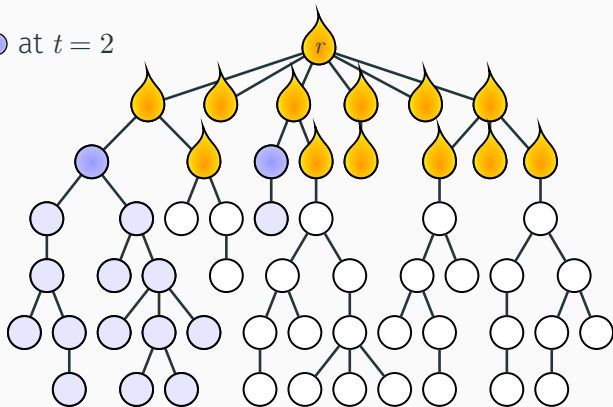
1  at $t = 2$



$t = 1$

FIREFIGHTER PROBLEM - FFP

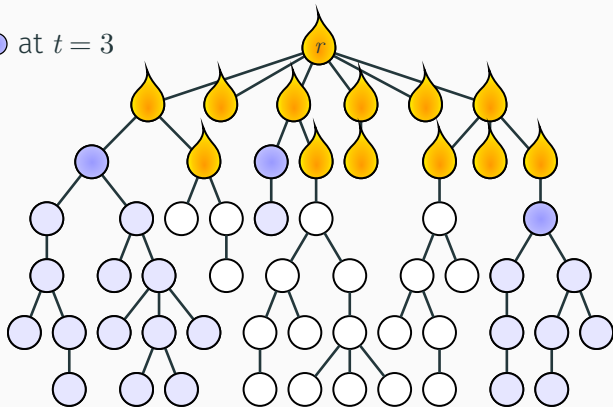
1  at $t = 2$



$t = 2$

FIREFIGHTER PROBLEM - FFP

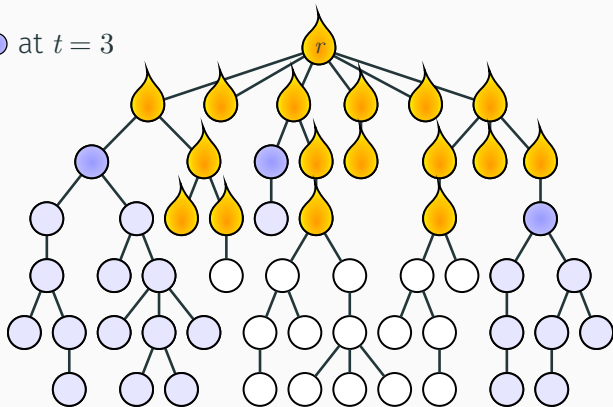
1  at $t = 3$



$t = 2$

FIREFIGHTER PROBLEM - FFP

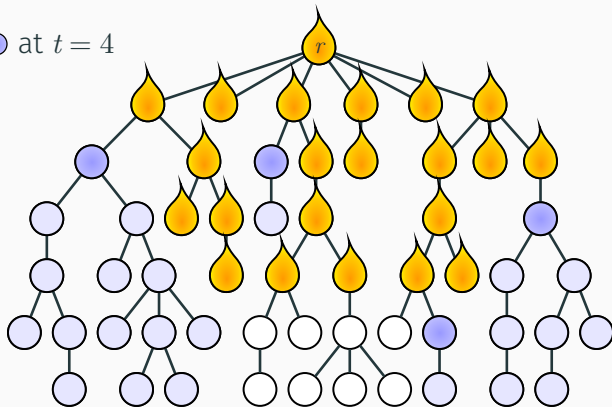
1  at $t = 3$



$t = 3$


FIREFIGHTER PROBLEM - FFP

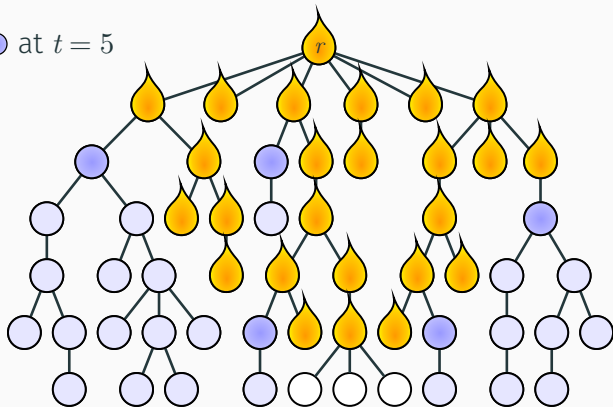
1  at $t = 4$




$t = 4$

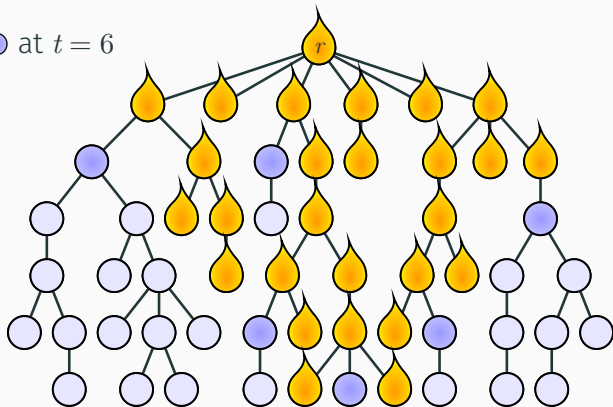
FIREFIGHTER PROBLEM - FFP

1  at $t = 5$



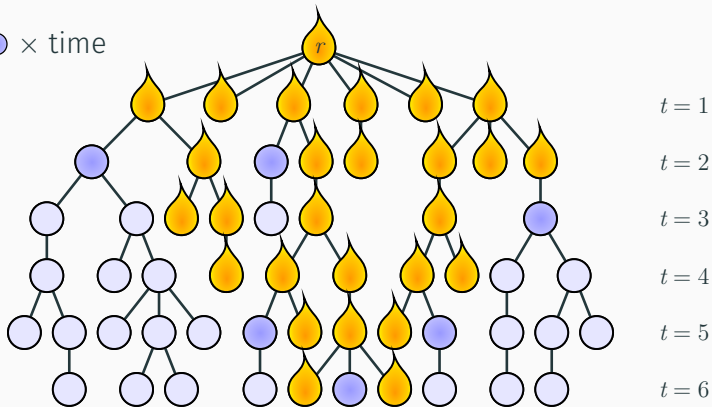
FIREFIGHTER PROBLEM - FFP

1  at $t = 6$



FIREFIGHTER PROBLEM - FFP

1  \times time

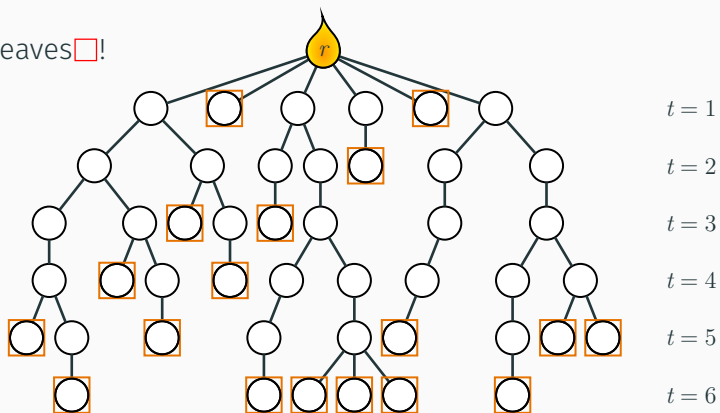


GOAL

Allocate one  \times time as to maximize **saved** nodes.

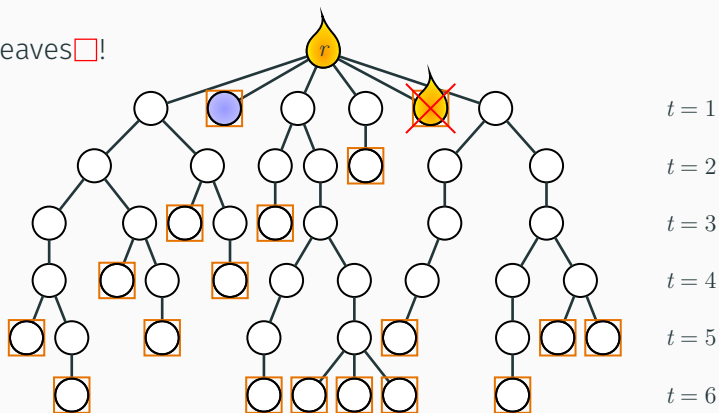
RESOURCE MINIMIZATION FOR FIRE CONTAINMENT - RMFC

save all leaves !



RESOURCE MINIMIZATION FOR FIRE CONTAINMENT - RMFC

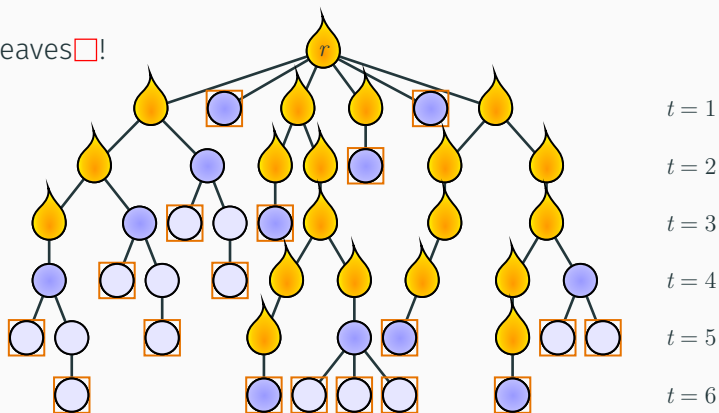
save all leaves !



Using only one \times time, impossible!

RESOURCE MINIMIZATION FOR FIRE CONTAINMENT - RMFC

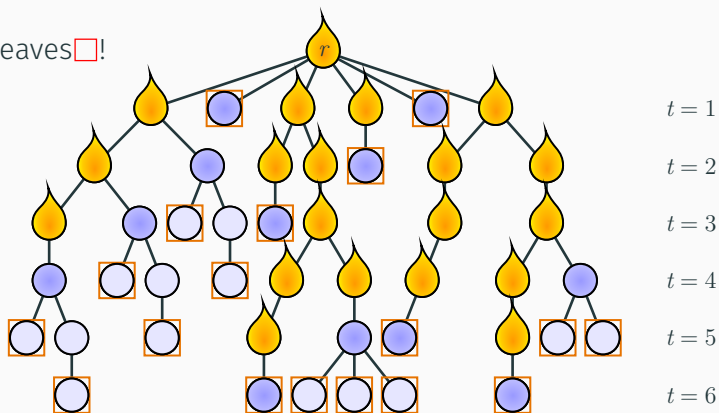
save all leaves !



With two \times time, saving all is possible!

RESOURCE MINIMIZATION FOR FIRE CONTAINMENT - RMFC

save all leaves !



GOAL

Minimize number of \circ \times time needed to save all leaves.

PREVIOUS RESULTS - FIREFIGHTER PROBLEM ON TREES

PREVIOUS RESULTS - FIREFIGHTER PROBLEM ON TREES

Hardness - Finbow, King, MacGillivray, and Rizzi (2007)

The problem is **NP-hard**.

Approximation - Hartnell and Li (2000)

Simple greedy algorithm achieves $1/2$ -approximation.

Approximation - Cai, Verbin, and Yang (2008)

$(1 - 1/e)$ -approximation (**LP based!**).

Approx. - Anshelevich, Chakrabarty, Hate, and Swamy (2012)

$(1 - 1/e)$ -approx. via **monotone submodular function maximization** subject to a **partition matroid** constraint.

Hardness - Finbow, King, MacGillivray, and Rizzi (2007)

NP-hard to approximate within any factor better than 2.

$O(\log n)$ -approx. via constant-factor approximation for FFP.

Approximation - Chalermsook and Chuzhoy (2010)

$O(\log^* n)$ -approximation (LP based!).

DO INTEGRALITY GAPS REFLECT APPROXIMATION HARDNESS?

Current best algorithms for FFP and RMFC are LP based.

FFP

$(1 - 1/e)$ matches integr. gap.

(Chalermsook and Vaz (2016))

RMFC

$O(\log^* n)$ matches integr. gap
up to constant-factor.

(Chalermsook & Chuzhoy (2010))

Answer not clear before!

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(Chalermsook & Chuzhoy (2010))

Answer not clear before!

FFP

Special case of monotone sub-modular max. subject to partition matroid.

(no $(1 - 1/e + \epsilon)$ -approx Fisher, Nemhauser and Wolsey [1978], Feige [1998]).

RMFC

Similar to the Asymmetric k -center problem.

(no $o(\log^* n)$ -approx, unless $\text{NP} \subseteq \text{DTIME}(n^{\log \log n})$ (Chuzhoy, Guha, Halperin, Khanna, Kortsarz, Krauthgamer, and Naor (2005))).

OUR CONTRIBUTIONS

Theorem - Adjiashvili, Baggio, and Zenklusen (2016)

PTAS for the FireFighter Problem on trees.

Theorem - Adjiashvili, Baggio, and Zenklusen (2016)

$O(1)$ -approximation for RMFC on trees.

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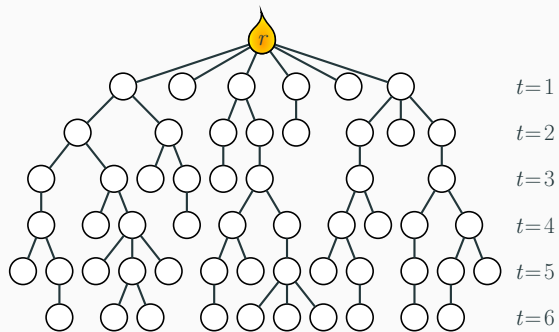
Both algorithms are **guided by the same known LPs!**

We introduce techniques to go beyond integrality gaps.

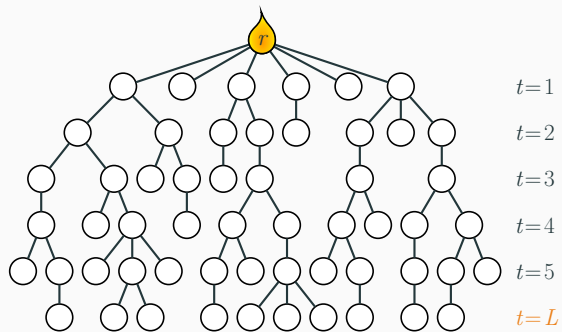
- In particular: (partial) enumeration to identify super-constant size set of constraints to add to LP.

PTAS FOR FIREFIGHTER PROBLEM

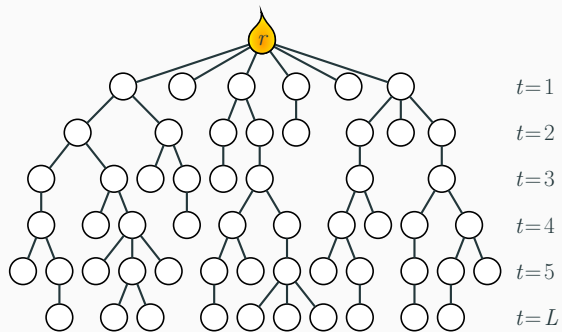
THE LINEAR PROGRAM



THE LINEAR PROGRAM

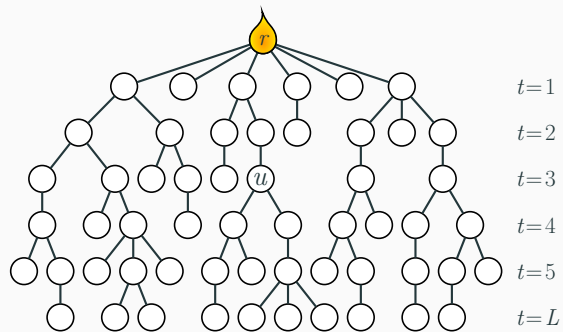


THE LINEAR PROGRAM



$V = \text{nodes}$

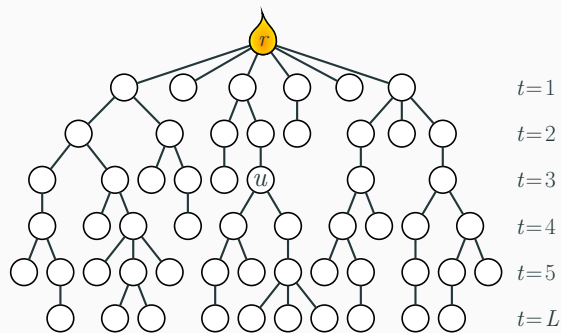
THE LINEAR PROGRAM



$V =$ nodes

$$x_u = \begin{cases} 1 & \text{if } \bullet \\ 0 & \text{ow.} \end{cases}$$

THE LINEAR PROGRAM

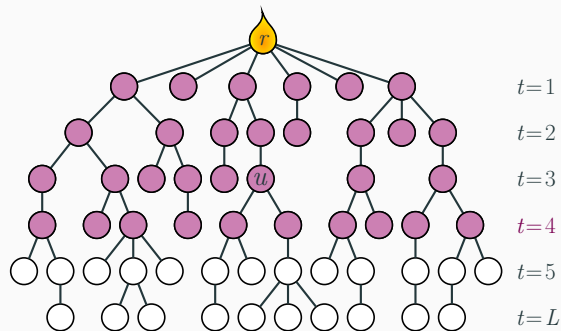


$V =$ nodes

$$x_u = \begin{cases} 1 & \text{if } \bullet \\ 0 & \text{ow.} \end{cases}$$

$$x_u \in \{0, 1\} \quad \forall u \in V \setminus \{r\}$$

THE LINEAR PROGRAM



$V =$ nodes

$$x_u = \begin{cases} 1 & \text{if } \bullet \\ 0 & \text{ow.} \end{cases}$$

$V_{\leq t} =$ levels $\leq t$

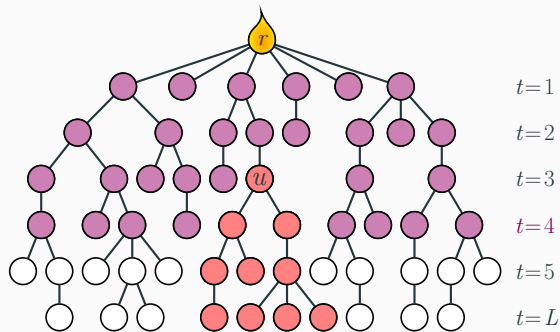
$$x(V_{\leq t}) \leq t$$

$$\forall t = 1, \dots, L$$

$$x_u \in \{0, 1\}$$

$$\forall u \in V \setminus \{r\}$$

THE LINEAR PROGRAM



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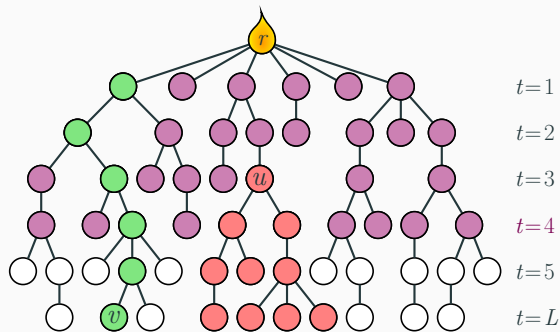
$c_u =$ |subtree of u |

$$\max \sum_{u \in V} c_u x_u$$

$$x(V_{\leq t}) \leq t \quad \forall t = 1, \dots, L$$

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$P_v =$ path $r \rightarrow v$

$$\max \sum_{u \in V} c_u x_u$$

$$x(P_v) \leq 1$$

$$x(V_{\leq t}) \leq t$$

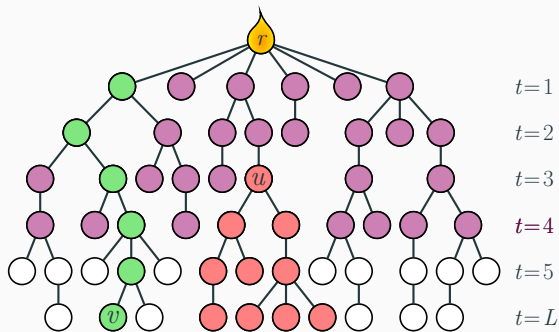
$$x_u \in \{0, 1\}$$

$\forall v \in$ leaves

$\forall t = 1, \dots, L$

$\forall u \in V \setminus \{r\}$

THE LINEAR PROGRAM



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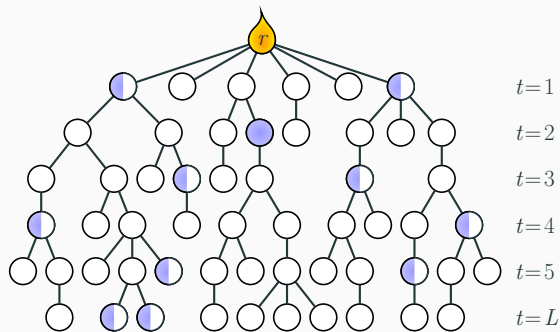
$V_{\leq t} =$ levels $\leq t$

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$$\begin{aligned}
 (LP) \quad \max \quad & \sum_{u \in V} c_u x_u \\
 & x(P_v) \leq 1 \quad \forall v \in \text{leaves} \\
 & x(V_{\leq t}) \leq t \quad \forall t = 1, \dots, L \\
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 \end{aligned}$$

THE LINEAR PROGRAM



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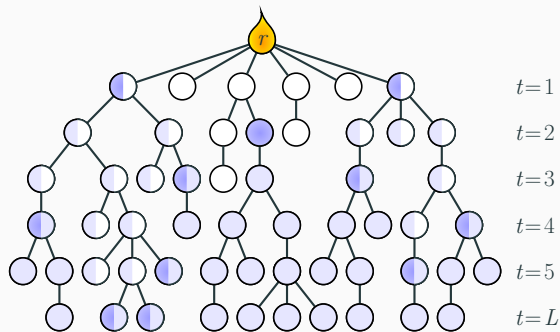
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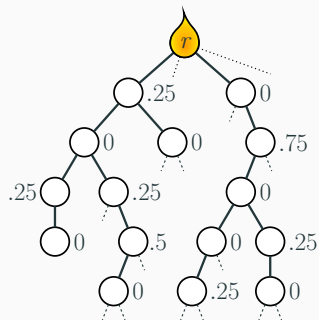
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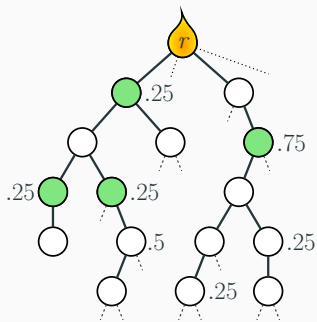
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LOOSE AND TIGHT NODES



Let x^* be a vertex sol. of (LP) .

LOOSE AND TIGHT NODES

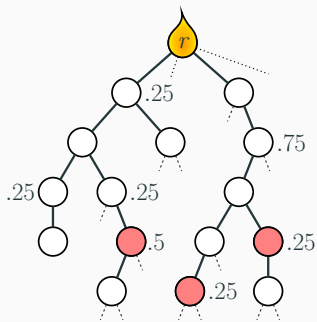


Let x^* be a **vertex sol.** of (LP) .

A node u is **loose** w.r.t. x^* if

- $x_u^* > 0$
- $x^*(P_u) < 1$

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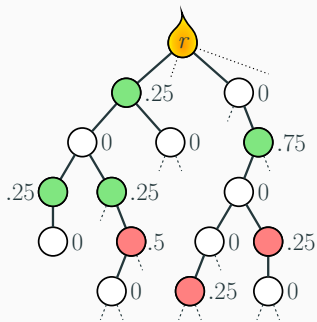
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A node u is tight w.r.t. x^* if

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- $x^*(P_u) = 1$

LOOSE AND TIGHT NODES



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- $x^*(P_u) < 1$

A node u is **tight** w.r.t. x^* if

- $x_u^* > 0$
- $x^*(P_u) = 1$

Naive (but inspiring) plan: reallocate **●** and protect 1-vertices

1. For each **●**: $\left\{ \begin{array}{l} \text{either do nothing,} \\ \text{or push fraction down to some } \color{red}{\bullet}. \end{array} \right.$
2. Protect all 1-vertices.

PLAN - REALLOCATE LOOSE NODES

We want loss from reallocating \odot be at most $\epsilon \text{val}(\text{OPT})$.

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\odot have to become *few*
and reallocation *light!*

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- Tree transformations.
- Strengthen LP.

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- Strengthen LP.

Bound on number of \odot :

Sparsity Lemma

Number of loose nodes **at most** L (depth of tree).

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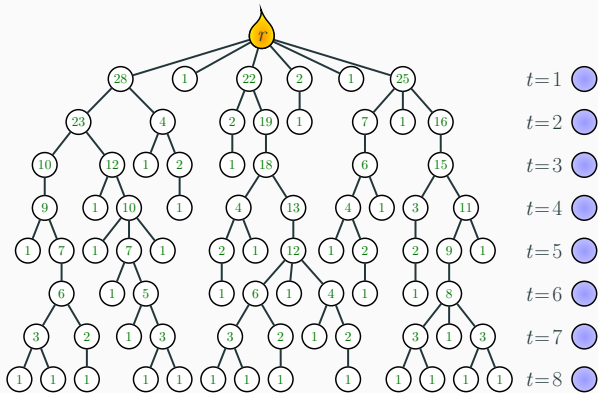
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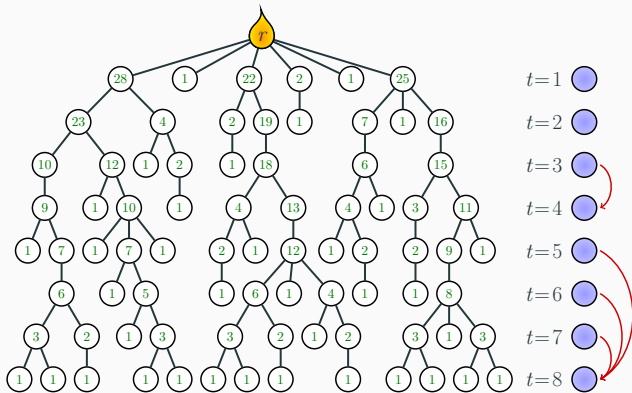
We want to **reduce** L !

COMPRESSION - REDUCING DEPTH L



C_u

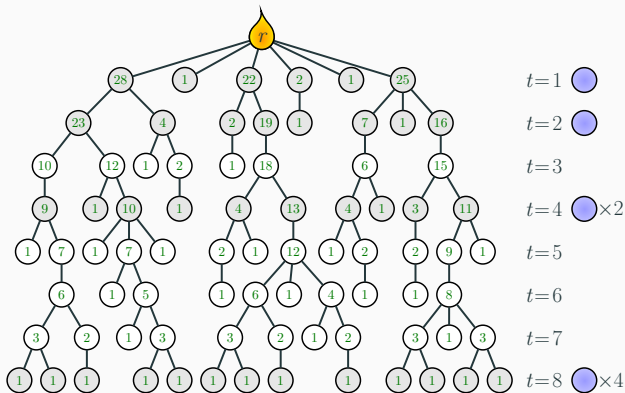
COMPRESSION - REDUCING DEPTH L



C_u

push down ●

COMPRESSION - REDUCING DEPTH L

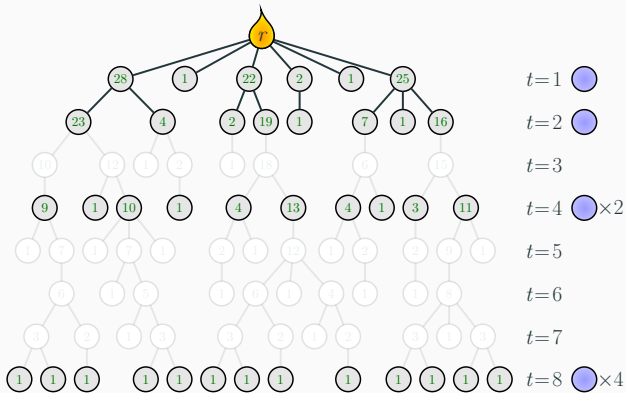


C_u

push down ●

$l = 2^i, i = 0, 1, \dots$

COMPRESSION - REDUCING DEPTH L



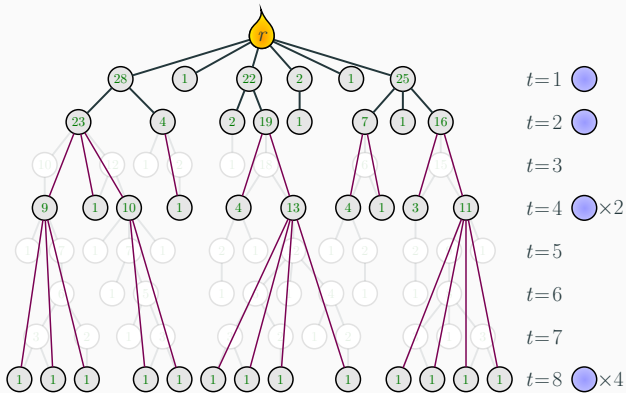
c_u

push down ●

$l = 2^i, i = 0, 1, \dots$

erase

COMPRESSION - REDUCING DEPTH L



C_u

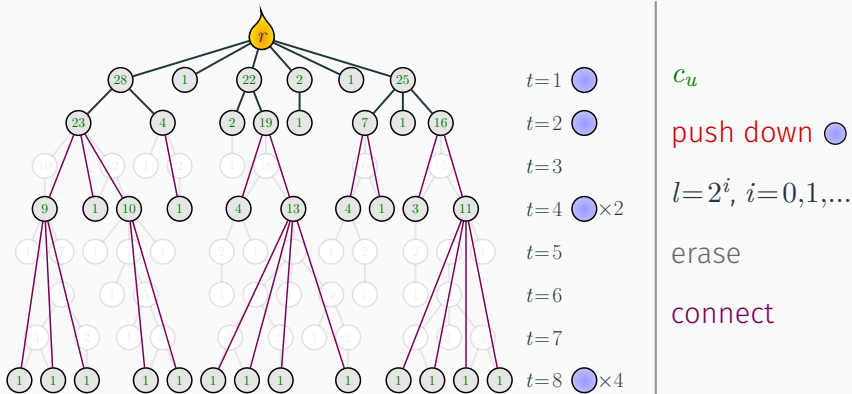
push down ●

$l = 2^i, i = 0, 1, \dots$

erase

connect

COMPRESSION - REDUCING DEPTH L



- $\text{val}(\text{OPT}_{\text{comp}}) \geq 1/2 \text{val}(\text{OPT}_{\text{orig}})$.
- Sol. to compressed instance has same value in orig. instance.
- Compressed tree has $O(\log(L))$ levels.

Previously, we selected $l = 2^i, i = 0, 1, \dots$

What if we select $l = \lfloor (1 + \delta)^n \rfloor, n = 0, 1, \dots, \delta \in]0, 1[$?

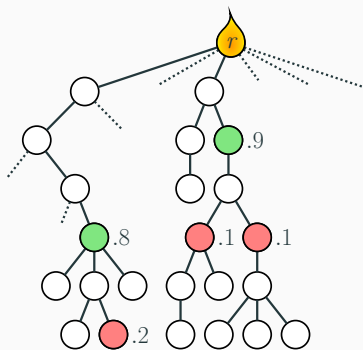
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Lemma

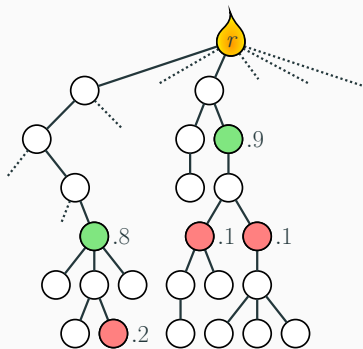
- $\text{val}(\text{OPT}_{comp}) \geq (1 - \delta) \text{val}(\text{OPT}_{orig})$.
- Sol. to compressed instance has **same value in orig. instance.**
- Compressed tree has $O(\log L/\delta)$ levels.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●
tight ●

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION

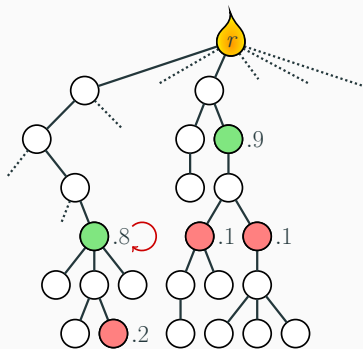


loose ●
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1. For each ●: {

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION

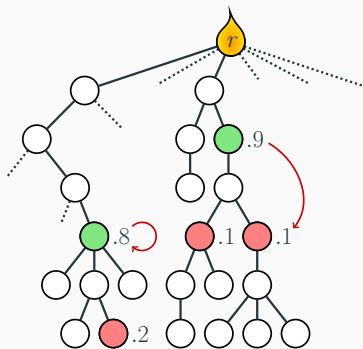


loose ●
tight ●

Plan: reallocate ● and protect 1-vertices

1. For each ●: { either do nothing,

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION

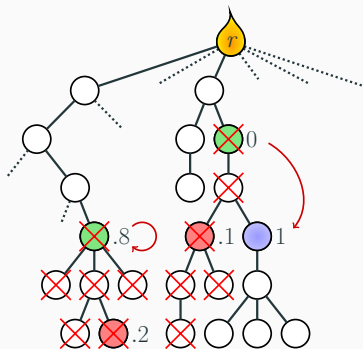


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1. For each ●: $\left\{ \begin{array}{l} \text{either do nothing,} \\ \text{or push fraction down to some } \bullet. \end{array} \right.$

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

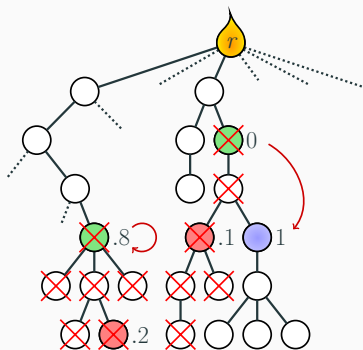
tight ●

loss ✕

Plan: reallocate ● and protect 1-vertices

1. For each ●: $\left\{ \begin{array}{l} \text{either do nothing,} \\ \text{or push fraction down to some } \bullet. \end{array} \right.$
2. Return 1-vertices.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

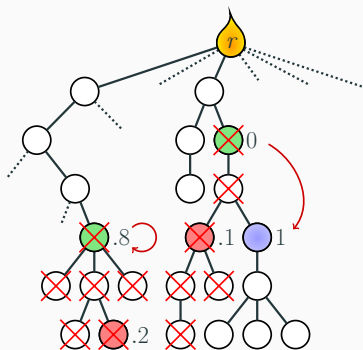
loss ✕

How to enforce little loss from reallocation?

- Either ● covers little,
- or (● → ●) loses little.

Loss measure = number of ✕ nodes.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

loss ✕

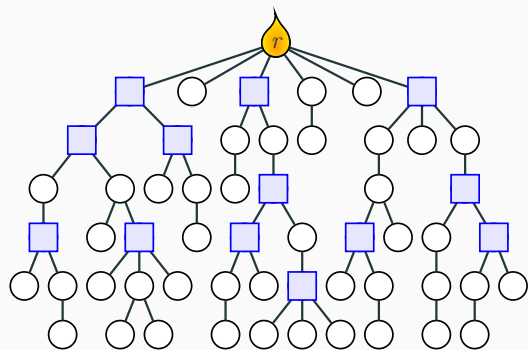
How to enforce little loss from reallocation?

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Frac. ● always covered by ● \Rightarrow ✕ always covered by ●.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

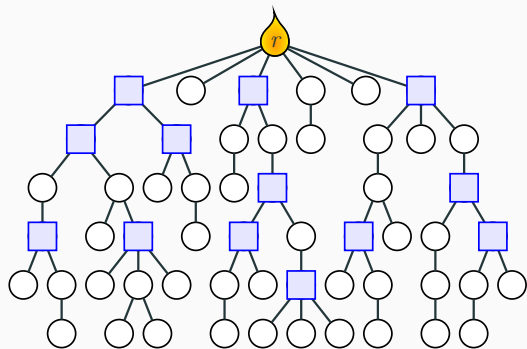
tight ●

loss ×

critical □

Idea: Force ● and ● to appear only in delimited regions by **guessing** a “critical” node set w.r.t. optimal solution.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

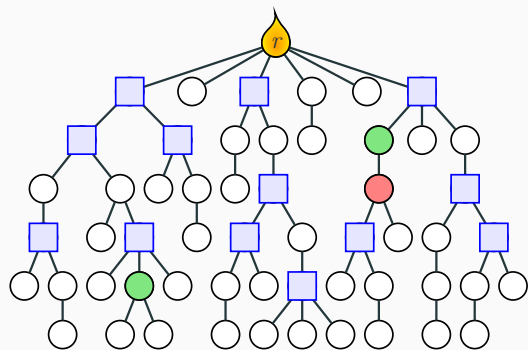
loss ×

critical □

Guessing

For any u :
$$\begin{cases} \text{add } x(P_u) = 1 \text{ to } (LP) & \text{if } u \text{ saved by OPT,} \\ \text{add } x(P_u) = 0 \text{ to } (LP) & \text{if } u \text{ burning in OPT.} \end{cases}$$

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

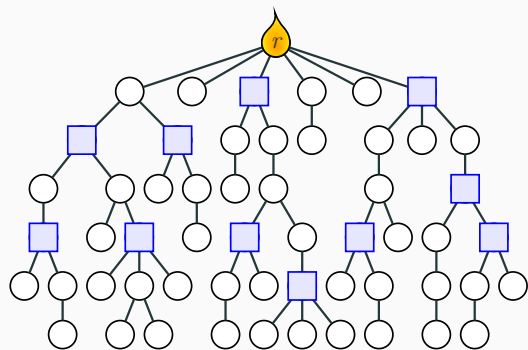
loss ✕

critical □

Solve (LP) updated with guessed constraints.

- Observe:
- Either ● does not have □ below,
 - or ● covers some ● of the same component.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

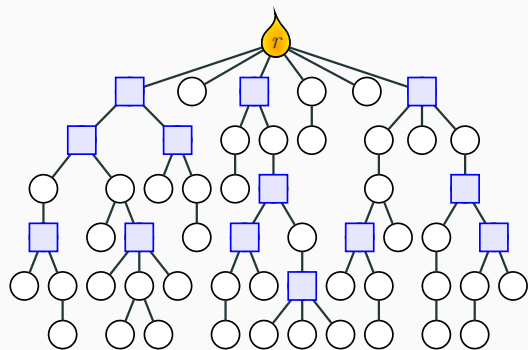
loss ✕

critical □

How to place □ as to contain loss?

- □ have to isolate small components.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

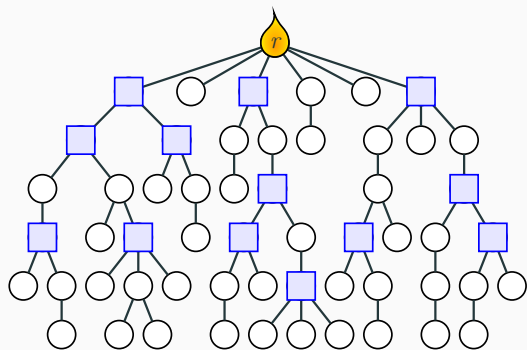
loss ×

critical □

How to place □ as to contain loss?

- □ have to isolate small components.
- Any nearest common ancestor of □ has to be □.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

loss ✕

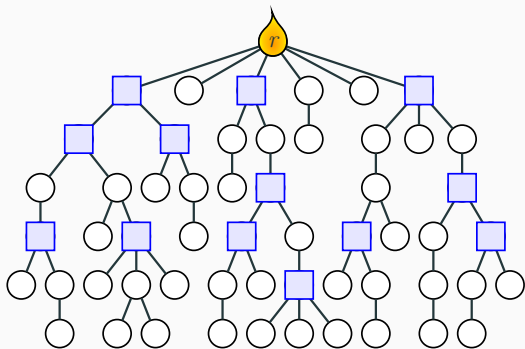
critical □

How to place □ as to contain loss?

- □ have to isolate small components.
- Any nearest common ancestor of □ has to be □.

⇒ Loss by reallocation bounded by size of component.

CRITICAL NODES - BOUNDING LOSS FROM SINGULAR REALLOCATION



loose ●

tight ●

loss ×

critical □

ROUNDING: reallocate ● and return 1-vertices

1. For each ●: $\left\{ \begin{array}{l} \text{do nothing if no } \square \text{ below,} \\ \text{push down to the } \bullet \text{ covering } \square. \end{array} \right.$
2. Return all 1-vertices.

ON CHOOSING CRITICAL NODES

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Let k : Max loss for single reallocation.

\Rightarrow \square must decompose graph into components of size $\leq k$.

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Recall: • # of reallocations = $O(\log L)$.

• Target for max total loss = $\epsilon \cdot \text{val}(\text{OPT})$.

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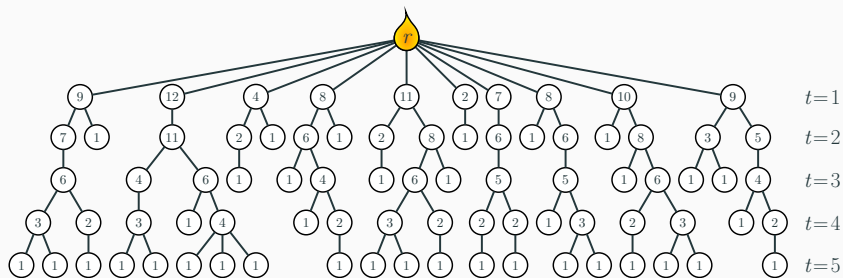
$$\text{We need } k \leq \frac{\epsilon \text{val}(\text{OPT})}{O(\log L)}.$$

Number of \square needed is $O\left(\frac{|V|}{k}\right) = O\left(\frac{|V| \log L}{\epsilon \text{val}(\text{OPT})}\right)$.

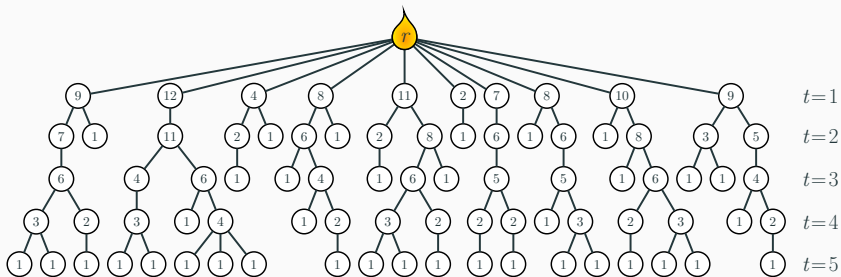
However, guessing costs = $2^{|\square|}$.

For poly-time enumeration, we need $\text{val}(\text{OPT}) = \Omega(|V|)$!

λ -GREEDY PRUNING: PREPROCESSING TO GET $\text{val}(\text{OPT}) = \Omega(|V|)$



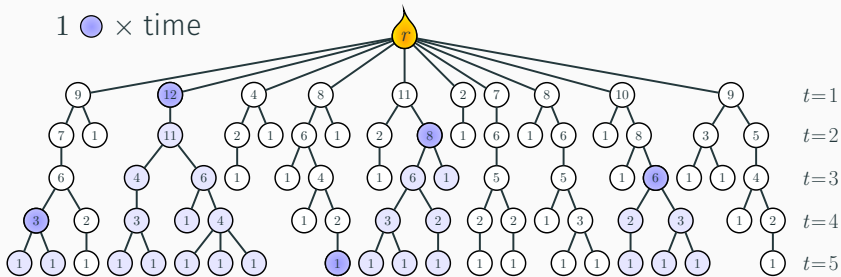
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Greedy Algorithm

From the first to the last level,
place \circ at the heaviest remaining subtree.

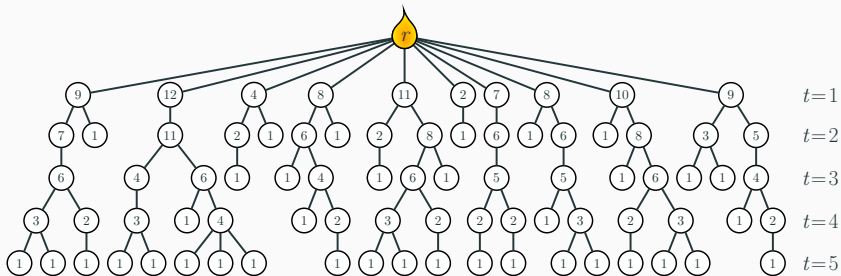
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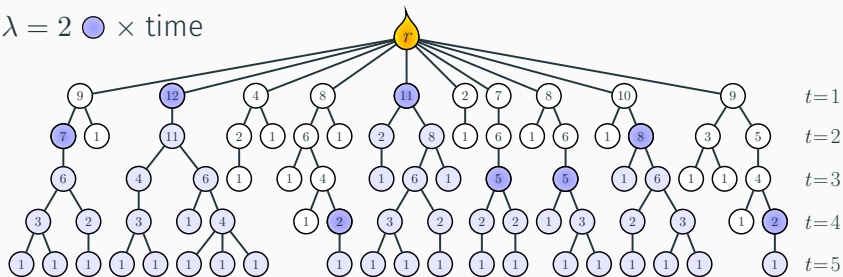


Greedy Pruning

1. From the first to the last level,
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λ -GREEDY PRUNING: PREPROCESSING TO GET $\text{val}(\text{OPT}) = \Omega(|V|)$

$\lambda = 2$ \bullet \times time

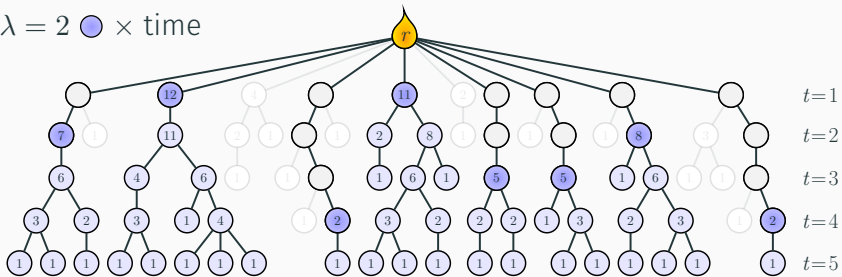


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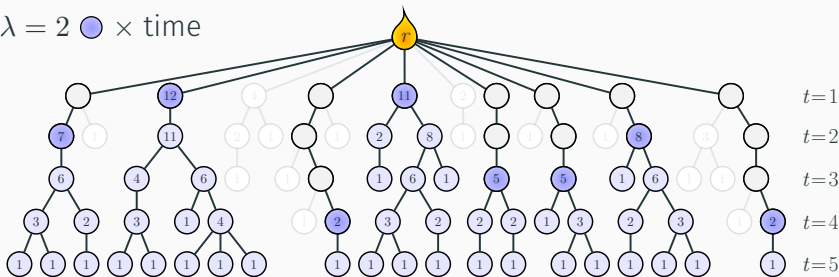


Greedy Pruning

1. From the first to the last level,
place λ ● at the heaviest remaining subtrees.
2. Remove all the nodes that are not saved
but leave the path from ● to r .

λ -GREEDY PRUNING: PREPROCESSING TO GET $\text{val}(\text{OPT}) = \Omega(|V|)$

$\lambda = 2$ \bullet \times time



Lemma

- Optimal value in pruned tree $\geq 1/\lambda$ size of pruned tree.
- Optimal value in pruned tree \geq
 $\geq (1 - 1/\lambda)$ optimal value in original tree.

Algorithm - PTAS for FFP

INPUT: Tree of size n , $\epsilon > 0$.

- DO:**
1. Apply δ -compression.
 2. Apply λ -greedy pruning (for well-chosen $\lambda = O(1)$).
 3. Determine k -critical nodes.
 4. Guess which k -critical nodes to save.
 5. Solve (LP) \rightarrow determine \bullet and \bullet .
 6. Reallocate \bullet .

RETURN: 1-vertices.

CONCLUSIONS

Theorem

PTAS for the FireFighter Problem on trees.

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Theorem

PTAS for the FireFighter Problem on trees.

Theorem

$O(1)$ -approximation for RMFC on trees.

We use:

- Variant of δ -compression.
- LP-guided recursive enumeration algorithm to guess super-constant set of good vertices to protect.

OPEN: 2-approximation for RMFC.

(We have a quasi-polynomial 2-approximation.)